

SFX

COLLABORATORS

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| | <i>TITLE :</i> SFX | | |
| <i>ACTION</i> | <i>NAME</i> | <i>DATE</i> | <i>SIGNATURE</i> |
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REVISION HISTORY

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
| | | | |

Contents

| | | |
|----------|------------------------------|----------|
| 1 | SFX | 1 |
| 1.1 | Operators : Reverb | 1 |

Chapter 1

SFX

1.1 Operators : Reverb

Reverb

Function : This Multidelayeffect "halls" the sample data.

Parameters: Delay 1...8 ...

Feedback 1...8 (in %)

Volume 1...8 Volume of Delays

Amplify Amplification of result. As these complex overlays can eradicate some sample datas, this will amplify it.

Soften Weakening of starter values. Should the sound be "overdone" in the beginning, this'll bring 'em down a bit.

ARexx : Delay1 <Delay> 0..2147483648

Fb1 <Feedback> -100..100 %

Voll <Volume> 0..100 %

analog 2..8

Ampf <Amplification> 0..1000 %

SAmp <Startdampening> 0..100 %

Dry <Proportion from originalsignal> 0..100 %

Notes : To get a natural hall effect, the volume should get lower to the end of the effect. This operator can simulate many kinds of hall effects.